

3 ON THE BUND

TECH SPEC

Rebecca – Piano

1 DI – Piano
1 Power Socket
1 Armless Chair

Aisling – Concertina/Harp

1 x Pencil Mic setup – Harp
2 x XLRs – Concertina Mics
1 Vocal mic
1 Armless Chair

Monitor – Mix 4

Rebecca – Fiddle

1 XLR - Fiddle DPA
1 XLR – Fiddle DI
1 x Vocal mic
1 Power socket
1 Armless Chair

Monitor Mix 3

Simon – Uilleann Pipes

2 x SM58 mics on Low Stands
1 x Vocal mic
1 x Armless Chair

Monitor – Mix 2

Sean – Guitar

1 XLR w/ 48v – Guitar
1 XLR w/48v – Guitar Bass
1 XLR – Stomp Box
1 x vocal mic
1 Power Socket
1 Armless Chair

Monitor - Mix 1

Roisín – Vocals

1 x vocal mic

Monitor - Mix 5

AUDIENCE

Supply Backline:

- 5 x Chairs [All Armless]
- 5 x tall mic stands
- 3 x low mic stands
- 1xDI
- 7 x XLR'S w/48V Phantom
- 7 x SM58 (or similar)
- 3 x Power Sockets
- 5 Monitor Mix's

• *Channel list:*

- Channel 1 – Guitar XLR w/48V Phantom (Guitar player brings his own DI)
- Channel 2 – Guitar Bass XLR w/48 V Phantom (Guitar player brings his own Bass DI)
- Channel 3 – XLR for Stomp Box
- Channel 4 – Vocal mic for guitar player (Introducing sets) – SM58
- Channel 5 – SM58 – Uilleann Pipes Chanter (On a low stand if possible)
- Channel 6 – SM58 – Uilleann Pipes Regulators and Drones (On a low stand if possible)
- Channel 7 – Vocal mic for Uilleann Piper – Introducing Sets and Low Whistles) -SM58
- Channel 8 - Vocal mic for Roisin – Vocals -SM58
- Channel 9 – XLR for Fiddle clip-on DPA (Fiddle player provides her own DPA)
- Channel 10 – XLR for Fiddle pickup DI (Fiddle player provides her own Di)
- Channel 11 – Fiddle Vocals (Introducing Sets – [SM58])
- Channel 12 – Harp // Pencil Mic setup
- Channel 13 – Concertina (left) – XLR (Concertina player brings her own mic)
- Channel 14 – Concertina (right) – XLR (Concertina player brings her own mic)
- Channel 15 – Harp Vocals – [SM58]
- Channel 16 – Piano DI (Di required)

Hospitality:

Access to backstage changing room with tea/coffee making facilities. A selection of drinks, fruit, light snacks and bottled water for each performer upon arrival.